

Mr Leech

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Look, Run, Avoid	Target, Control, Combine	Hands, Feet, Equipment	Inspire, Create, Perform	Strike, React, Rally	Fair, Share, Dare
Team games developing simple tactics for attacking and defending	Master basic movements including throwing and coordination	Object control - developing coordination and control	Perform dance using a range of movement patterns	Master basic movements including striking and coordination.	Embed values such as fairness and respect

Class Teacher

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Duel, Win, Lose	Accuracy, Power, Distance	Invade, Evade, Capture	Throw, Prepare, Catch	React, Roll, Retrieve	Run, Jump, Throw
Team games developing simple tactics for attacking and defending	Master basic movements including throwing and coordination	Competitive games; principles of attacking and defending	Master basic movements including throwing and catching	Modified games to develop fielding skills	Use running, jumping and throwing in isolation and combination.