

Mr Leech

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Look, Run, Avoid	Jump, Shape, Create	Throw, Prepare, Catch	Inspire, Create, Perform	Strike, React, Rally	React, Roll, Retrieve
Team games developing simple tactics for attacking and defending	Master basic movements including agility, balance and coordination	Master basic movements including throwing and catching	Perform dance using simple movement patterns	Master basic movements including striking and coordination.	Modified games to develop fielding skills

Class Teacher

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Duel, Win, Lose	Agility, Balance, Coordination	Target, Control, Combine	Fair, Share, Dare	Hands, Feet, Equipment	Run, Jump, Throw
Team games developing simple tactics for attacking and defending	Master basic movements including agility, balance and coordination	Master basic movements including throwing and coordination	Embed values such as fairness and respect	Object control - developing coordination and control	Use running, jumping and throwing in isolation and combination.